
Nukalypse: The Final War Download For Pc [addons]

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About This Game

"Nukalypse: The Final War" is set in the USSR somewhere in the 80s after the nuclear disaster of Chernobyl. The game is inspired by the SCP Foundation. The player finds themselves alone in a facility full of enemies that have occupied the area, as well as horribly mutated animals that they will have to overcome in order to survive.

The game features full 3D models, in a creepy style. The gameplay is quick and action-packed, combined with weaponry and no shortage of enemies to kill. The game also features more of a strategy to it rather than the cliché "Running away" that most horror games have done. Here, you won't be able to just run away from every enemy, or just shoot them as some of them might get attracted to sounds or be immune to certain weapons or traps for example.

List of enemies also known as "Intel"

- Intel-594
- Intel-022
- Intel-436
- Intel-125-A
- Intel-125-B

The player will have to remember what to do in a situation where they will see the Intel. There will be hints leading players on the right track with a multitude of endings depending on the player's actions.

Title: Nukalypse: The Final War
Genre: Action, Indie, Early Access
Developer:
Zion Games Studio
Publisher:
Zion Games Studio
Franchise:
Nukalypse
Release Date: 20 Sep, 2019

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7

Processor: 1.5 GHz Processor or better

Memory: 4 GB RAM

Graphics: 512MB dedicated VRAM

Storage: 2 GB available space

Sound Card: DirectX® 9 compatible

English

Huge Changes:

Hello!

I've been very unpleased with the game and have ultimately decided to change the graphics and story. I also have a small team rather than working on my own which will make the release faster.

And yes, there WILL be a release.

As for the game's core gameplay there wont be much of a difference. There will still be the sheer zombie killing fun that i tried to make.

I'll be posting updates mostly on my discord which you can find here:

<https://discord.gg/dV2pFEG>

Check that out for new updates, announcements, concept art, suggestion and ideas and much more!

Thank you for your patience with this.

Edit: For anyone wondering, the game is probably going to be free to play with an option of donating to the creators. This is in no way a AAA game and is just a passion project by a few students.

-Nikk. First Devlog is out!:

Hello,

I have just released the first devlog on our channel.

Here's the link. https://m.youtube.com/watch?v=rT7UyEx3p_U

It shows off some of the core features so far.

You can follow the full features, announcements, news and updates on

Our discord here: <https://discord.gg/knsr7Xg>

Thank you for reading!

-Nikk. Update 2:

Hello!

Here's some news on the first update.

The game is now based on the SCP foundation to be clear.

Secondly, there's a new teaser trailer released on our youtube channel and on the store page!

We've worked on the DLC as the community has decided that the game should be free but have cosmetic camo DLC instead, which we have done.

The release date has been moved by a month before, now its around September 2019.

We'll be releasing a QnA on our youtube channel in a few days aswell so go and check us out there for more info and join our discord!

Youtube - <http://bit.do/eRYY3>

Discord - <https://discord.gg/BOxEWv6>

Thank you!

-Nikk

Head of development

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